

NSW COMBINED CATHOLIC COLLEGES

NICHOLAS DOWNIE TROPHY

Updated October



1. The Nicholas Downie Trophy competition is for Catholic Schools schoolboys' teams in NSW. The winner and runner up go on to participate in the peak competition of champion schools in NSW conducted by NSWSCA.
2.
 - (a) Matches are to be played on turf wickets. The availability of turf wickets takes precedence over the home side advantage. In other instances the match is to be played on a ground acceptable to both teams.
 - (b) With the agreement of both schools, rounds games may be played on a synthetic pitch if a turf wicket is not available. Team officials should be mindful of the need for appropriate footwear when negotiating this possibility. Clause 1(a) takes precedence over this clause.
3. Matches will commence at 10.00 am EST with a luncheon interval at the completion of the innings of the first team.
4.
 - (a) Each team, unless dismissed beforehand, shall receive fifty (50) six ball overs. The team which scores the greater number of runs shall be declared the winner. In the event of a bowler being injured or suspended, another player shall complete the over
 - (b) No bowler shall bowl more than ten (10) overs in the course of a match.
 - (c) The following safety rules apply as quoted from NSWSCA one day rules. The team captain in all competitions must indicate on their declared team sheet for each match those team members who are under 19,17,16,15 and 14.years of age on 31st August prior to the season in question.
 - (d) No medium pace or faster bowler (broadly defined by one or both umpires as those to whom the wicket keeper would normally stand back) shall be permitted to bowl more than the number of overs in a spell, and the number of overs in a day's play as set out in the table below.

Age at 31st August	Maximum overs in spell	Maximum overs in Day
Under 19	8	20
Under 17	6	16
Under 16	6	12
Under 15	5	10
Under 14	4	8

- (e) Such a bowler shall have a minimum rest period between spells of at least the same number of overs bowled from the same end as the bowlers immediately concluded spell.
- (f) A bowler who has bowled fewer than the maximum number of overs set out in (e) may resume bowling prior to the completion of the minimum rest period as defined in (e) above, but this will be considered an extension of the same spell and the limit of overs in total in the spell will still apply. Following completion of a spell, the normal break between spells will apply. The break within spells is disregarded.
- (g) For the purpose of calculating a bowler's minimum rest period as defined above , any interruption to play due to weather or any other interval shall contribute to in the amount of 1 over for each 3.5 minutes or part thereof. A scheduled tea interval of 20 minutes shall count as 3 overs from each end, and a luncheon interval of 40 minutes shall count as 6 overs from each end.
- (h) Breaches of this Competition Rule are to be referred to the Competition Convener who may award a forfeit as a consequence of unfair play.

- (i) Each team may have twelve (12) player-participants in the match. Eleven (11) only may field, up to eleven only may bat. Coaches must swap team lists before the toss and must nominate at that time the player who will not field and the player who will not bat.
5. In the event of a tied score a count back will be made, for example, the runs scored at the end of the 49th over will determine the winner or at such further count back until a winner can be declared on the basis of the greater number of runs scored from the same number of overs.
(For this purpose scorers must keep, for each team, progressive totals after each over)
 6. If the match is delayed or interrupted for any reason, the reduction of overs shall be calculated on the basis of one (1) over for every six (6) minutes of playing time lost. However the team batting first must receive a minimum of thirty (30) overs and the team batting second must receive a minimum of thirty (30) overs or have passed their opponents total. The match will be decided on the runs scored by both teams at the end of the number of overs received by the team batting second.
 7. If the semi-final or final matches are abandoned the matches are to be relocated.
 8.
 - (a) The Committee will determine the venue for the final.
 - (b) The Committee will provide umpires for the final.
 - (c) Dates for Rounds, Quarter finals, Semi finals and finals will be determined by the Committee.
 - (d) Round three must be completed by the end of Term 4.
 - (e) Extensions of time for matches must be given by the competition convener. Any extension not approved by the competition convener will result in a forfeit. See Rule 15.
 9. Four piece cricket balls should be used. Two piece, leather cricket balls may be used if both teams agree to this prior to the day of the match.
 10.
 - (a) All matches must be played by the due date indicated on the draw. The only exception will be where a game has to be abandoned due to rain. In which case the extension must be applied for to the competition convener within 24 hours of the abandonment.
 - (b) The team on top in the draw is the home team unless the second team has had fewer home games. If this is the case, the second team becomes the home team. Teams that have a bye in round one (1) or two (2) are deemed to have played a home match.
 - (c) It is the responsibility of the home team to initiate the contact with their opposition regarding possible playing dates. As much notice as possible should be given by the home team.
 - (d) The home team is required to provide three possible dates within the fortnight between rounds in the draw. In return the away team must provide three options. Common ground on a date must be reached and the match played by the due date or a forfeit will be awarded against both teams. If the away team fails to notify the convener about lack of action by home team both may be forfeited.
 - (e) With the agreement of both schools, where matches are drawn between schools that are separated by large distances, the game may be played at a suitable venue close to halfway. (as a guide for when this applies:- at least a three hour drive one way)
 - (f) It is the responsibility of the home team to provide a ground and bear the cost associated with the provision of the ground.
 - (g) If Team A (home team) cannot provide a turf wicket by the due date and Team B (opposing team) can provide a turf wicket then the right to host the match transfers to Team B.
 - (h) Contact must be made by the home team prior to the two weeks preceding the due date for the round.
 11.
 - (a) Matches are to be played mid-week unless both schools agree to a Sunday game.
 - (b) The team which provided the ground is the home team.
 12. If in the event of any match being unable to be decided by the deadline date, the matter will be resolved by the competition convener. Any appeal is to be provided within 24 hours in writing to the CCC Cricket Convener who will convene the CCC competitions executive to determine the appeal.

13. Year twelve (12) students are not eligible to play in fourth term matches.
14. (a) Both teams are encouraged to provide official umpires. Official umpires are to arbitrate on any disputes arising from discrepancies in the score books. Students are forbidden from umpiring. Scorers from both teams are to sit together and players are asked to stay away from the scorers. Umpires must be given a copy of these By Laws prior to the match.

(b) The cost of umpires is to be shared equally by both teams.
15. (a) Dead line date for all rounds of the Downie Trophy shall be determined by the committee.
(b) Extensions of time due to weather must be given by the competition convener . Any extension not approved by the competition convener before the match shall be deemed a forfeit by both teams.
(c) The Committee reserves the right to rule on any dispute which may occur throughout the competition. Any appeal relating to a match must be submitted to the convener within 24 hours of the completion of the match. The convener will form a disputes committee which will include The Competition Convener and The CCC Cricket convener.
16. All matches shall be played under the current laws of play and the experimental laws of play in Australia as stipulated by the Australian Cricket Board for one day limited over matches and subject to any variation herein.
17. It is the responsibility of the winning team to contact the **Downie Trophy Coordinator** - **Kym Skerritt** email k.skerritt@csss.nsw.edu.au and advise her of the result of the game within 24 hours of the match. If a match result is not lodged with the convener on time the convener may award a forfeit in the next round.

NSW COMBINED CATHOLIC COLLEGES

BERG SHIELD

Updated October 2015



This competition is named in honour of Br Brian Berg cfc who devoted so much of his energy to interschool cricket competition and still maintains a keen interest.

1. The Br. Brian Berg cfc Shield competition is for Catholic Schools schoolboys teams in NSW.
2. Players can be chosen to play in Term Four. Year Ten students may play in Term One. from Years 7-9. Year Ten students are not eligible to play in this competition in Term Four
3. Matches are to be played on artificial/synthetic or turf wickets as chosen by the home team.
4. Matches will commence no later than 2.30pm EAST or EASST, with a ten (10) minute interval between innings. An earlier start may take place if both schools agree.
5. (a) Each team, unless dismissed beforehand, shall receive thirty (30) six ball overs. The team which scores the greater number of runs shall be declared the winner.
(b) No bowler can bowl more than six (6) overs in the course of the game. In the event of a bowler being injured or suspended, another player shall complete the over. The following safety laws apply as quoted from the NSWSCA one day rules.

Restrictions on Bowlers

- i. Team captains in all competitions must indicate on their declared team sheet for each match those players who are under 19, 17, 16, 15 or 14 years of age on the 31st August prior to the cricket season in question.
- ii. No medium pace or faster bowler (broadly defined by one or both umpires as those to whom the wicket keeper would normally stand back) shall be permitted to bowl more than the numbers of overs in a spell, and numbers of overs in a day's play as set out below:

Age at 31 st August	Maximum overs in a spell	Maximum overs in a day's play
Under 19	8	20
Under 17	6	16
Under 16	6	12
Under 15	5	10
Under 14	4	8

- iii. Such a bowler shall have a minimum rest period between spells of at least the same number of overs bowled from the same end as the bowler's immediately concluded spell.
 - iv. A bowler who has bowled a spell of fewer than the maximum number of overs set out in (2) and (3) above may resume bowling prior to the completion of the minimum rest period as defined in (2) above, but this will be considered as extension of the same spell and the limit of overs in total in the spell will still apply. Following completion of the spell, the normal break between spells will apply- the break within the spell is disregarded.
 - v. For the purpose of calculating a bowler's minimum rest period as defined in (3) above, any interruption to play due to weather or an interval shall contribute in the amount of one (1) over for each 3.5 minutes or part thereof. A scheduled tea interval of 20 minutes shall count as three overs from each end, and a scheduled lunch interval of 40 minutes shall count as 6 overs from each end.
- (c) Any breach of this competition rule is to be referred to the competition convener who may award a forfeit as a consequence of unfair play.
- (d) Each team may have twelve players participate in the match. Eleven only may field, up to eleven only may bat. Coaches must exchange team lists before the toss and must nominate at that time the player who will not field and the player who will not bat.

- (e) Each team is required to bowl their required overs within two hours. The team that bats second receives no more than the number of overs bowled in the first two hours of the match (not exceeding 30 overs) eg Team 1 bowls 28 overs in the first two hours to Team 2. Team 1 must receive 28 overs from Team 2. Team 1 must still complete the bowling of 30 overs.
6. In the event of a tied score a count back will be made, for example, the runs scored at the end of the 49th over will determine the winner or at such further count back until a winner can be declared on the basis of the greater number of runs scored from the same number of overs. (For this purpose scorers must keep, for each team, progressive totals after each over)
- i. (For this purpose scorers must keep, for each team, progressive totals after each over)
 - ii. If a match is delayed or interrupted for any reason, the reduction of overs shall be calculated on the basis of one (1) over deducted from each innings for every six minutes of playing time lost. However the team batting first must receive a minimum of fifteen (15) overs and the team batting second received a minimum of fifteen (15) overs or have passed their opponent s total. The match will be decided on the runs scored by both teams at the end of the number of overs received by the team batting second.
 - iii. The FINAL shall be played on a ground nominated by the committee. No home ground advantage will apply.
 - iv. Two (2) piece leather balls will be used.
- 7.
- a. All matches must be played by the due date indicated on the draw. The only exception will be where a game has to be abandoned due to rain. In which case the extension must be applied for to the competition convener within 24 hours of the abandonment.
 - b. The team on top in the draw is the home team unless the second team has had fewer home games. If this is the case, the second team becomes the home team. Teams that have a bye in round one (1) or two (2) are deemed to have played a home match.
 - c. It is the responsibility of the home team to initiate the contact with their opposition regarding possible playing dates. As much notice as possible should be given by the home team.
 - d. The home team is required to provide three possible dates with in the fortnight between rounds in the draw. In return the away team must provide three options. Common ground on a date must be reached and the match played by the due date or a forfeit will be awarded against both teams. If the away team fails to notify the convener about lack of action by home team both may be forfeited.
 - e. With the agreement of both schools, where matches are drawn between schools that are separated by large distances, the game may be played at a suitable venue close to halfway. (as a guide for when this applies:- at least a three hour drive one way)
 - f. It is the responsibility of the home team to provide a ground and bear the cost associated with the provision of the ground.
 - g. If Team A (home team) cannot provide a satisfactory venue by the due date and Team B (opposing team) can provide one then the right to host the match transfers to Team B.
 - h. Contact must be made by the home team prior to the two weeks preceding the due date for the round. The only exception to these will be where a game has to be abandoned due to rain. In which case the extension must be applied for to the competition convener within 24 hours of the abandonment.

8. Matches are to be played mid-week unless both schools agree to a weekend game. If in the event of any match being unable to be decided by the deadline date, the matter will be resolved by the Competition Convener. Any appeal is to be provided within 24 hours in writing to the competition coordinator who will convene an Appeals Committee consisting of the NSWCCC Cricket Convener, the NSWCCC Executive Officer and member of the NSWCCC Executive.
9. Both teams are encouraged to provide official umpires. Official umpires are to arbitrate on any dispute arising from discrepancies in the score books. Scorers from both teams are to sit together and players are asked to stay away from the scorers.
10. The cost of umpires is to be shared equally by both teams.
11. The committee reserves the right to rule on any disputes which may occur throughout the competition.
12. Dead line date for all rounds of the Berg Shield shall be determined by the committee. Extensions of time must be given by the competition coordinator
13. Any extension not approved by the competition convener before the match shall be deemed a forfeit by both teams.
14. The Committee reserves the right to rule on any dispute which may occur throughout the competition. Any appeal relating to a match must be submitted to the convener within 24 hours of the completion of the match. The convener will form a disputes committee which will include The Competition Convener and The CCC Cricket convener.
15. All matches shall be played under the current laws of play and experimental laws of play in Australia as stipulated by The Australian Cricket Board and for one day, limited over and subject to any variation therein.
16. All round results are to be emailed to the Competition Coordinator within twenty four (24) hours of the match. If a match result is not lodged with the convener on time the convener may award a forfeit in the next round.

Berg Shield Coordinator Kym Skerritt k.skerritt@csss.nsw.edu.au